THE DRINKING GAME COMMISSION
OFFICIAL RULES FOR UNOFFICIAL GAMES.

BY ORDER OF THE COMMISSIONER

OFFICIAL RULES: BEER BALL

1. **Field.** Two lines about 30 feet apart. The target stands on a spot halfway between: an empty can or bottle, a third full of water.
2. **Cans.** One unopened can per player, on the line at their feet. Everyone opens on the whistle.
3. **Throw.** Teams alternate, one throw per turn, feet behind the line. No one moves until the throw hits or misses.
4. **Hit.** The target falls. The throwing team picks up their cans and drinks.
5. **Run.** The defenders stand the target up, fetch the ball and get everyone back behind their line.
6. **Stop.** Then the defenders call "Stop!" and the throwers put their cans down.
7. **Infractions** cost your next throw: drinking early or late, holding your can, stepping over the line, knocking over your own can.
8. **Can check.** Finished? Turn your can upside down over your head. If it drips, you're not finished.
9. **First team with every can checked wins.** The losers finish their cans.