THE DRINKING GAME COMMISSION
OFFICIAL RULES FOR UNOFFICIAL GAMES.

BY ORDER OF THE COMMISSIONER

OFFICIAL RULES: BEER DIE

1. **Teams.** Two on two, one player at each corner, one full cup each. A cup is five drinks.
2. **Toss.** Tap the die on the table, then toss it higher than the tallest player's head.
3. **Point.** The die hits the table and falls off the defenders' end or sides uncaught.
4. **Catch.** Defenders may catch it one-handed after it hits the table. No trapping, no reaching over.
5. **Plink.** Die hits a cup: dead, and that cup's owner drinks.
6. **Plunk.** Die lands in a cup: point, the owner finishes the cup, and you sign the table.
7. **Drink** for missing the table, a die that stays on the table, or hitting the ceiling.
8. **Never say "five" or "seven."** Say "bizz" and "buzz."
9. **First to seven, win by two.** The losers finish their cups.