THE DRINKING GAME COMMISSION
OFFICIAL RULES FOR UNOFFICIAL GAMES.

BY ORDER OF THE COMMISSIONER

OFFICIAL RULES: PYRAMID

1. **Setup.** Twenty-one cards face down in a pyramid: rows of 6, 5, 4, 3, 2 and 1.
2. **Your hand.** Three cards. Look once. Lay them face down. No peeking.
3. **The flip.** Bottom row first. Each card is worth its row: 1 drink on the bottom, up to 6 at the top.
4. **Claim it.** Say you hold that rank, and give the drinks to anyone. True or not.
5. **Drink, or call the bluff.** Called? Turn over the card. Match: the caller drinks double. No match: the claimer drinks double.
6. **Shown a card?** Replace it from the deck. Look once.
7. **The recital.** After the top card, name your three cards, then turn them over. One drink for each wrong one.

SCAN FOR THE OFFICIAL RULES
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